

1st Digit 1-8 defines ore horizon

006994

2nd & 3rd Digit as before defines ore type.

Ore Type	1 st digit	2 nd & 3 rd Digit ^{ie}
2 Undivided	= 1-8	01
2 A0	= 1-8	11
2 B0	= 1-8	22
2 C0	= 1-8	33
2 D0	= 1-8	44
2 E0	= 1-8	55
2 F0	= 1-8	66
2 G0	= 1-8	77
2 H0	= 1-8	88
2 J &/or 2 K	= 1-8	99
<hr/>		
2 AC	= 1-8	13
2 AD	= 1-8	14
2 BCD	= 1-8	23
2 BC	= 1-8	32
2 BD	= 1-8	24
2 CD	= 1-8	34
2 CE	= 1-8	35
2 EH	= 1-8	58
2 EG	= 1-8	57
2 AE	= 1-8	15
2 CG	= 1-8	37
2 CS	= 1-8	31
2 EF	= 1-8	56

↑ pure
↓ interbanded

Check limits 1, 2, 3 for now!

April 26, '83

Loading Waste

1st Digit 1-8 defines ore horizons
1st Digit 9 " waste types

3A0 = 930
3A bx = 931
3D0 = 932
3D bx = 933
3C, 3B, 3H = 934
3C, 3B, 3H bx = 935
3E = 936
3F = 937
3I = 938
3G = 939

1CD = 910
1CD bx = 911
1D0 = 912
1D0 bx = 913
1D4 (2E) = 914
2L [1D4] = 915
1E0 [1D2] = 916
1F0 [1H6] = 917

920 = INTERNAL WASTE
(SPECIFICALLY FOR DDH
CODING FOR MINE MODEL)

5A0 = 950
5B = 951
5C, 5D, 5F = 952
5E = 953
5G = 954

Intrusive Rocks

10A = 980
10B = 981
10C = 982
10D = 983
10E = 984
10F = 985
10G = 986
10H = 987
10I = 988
10Q = 989

Air ~~998~~ 998

OB ~~998~~ ~~998~~ 996

U.D waste = 997
(undetermined)

April 26, '83